# Motion-numerical compatibility effects on magnitude processing

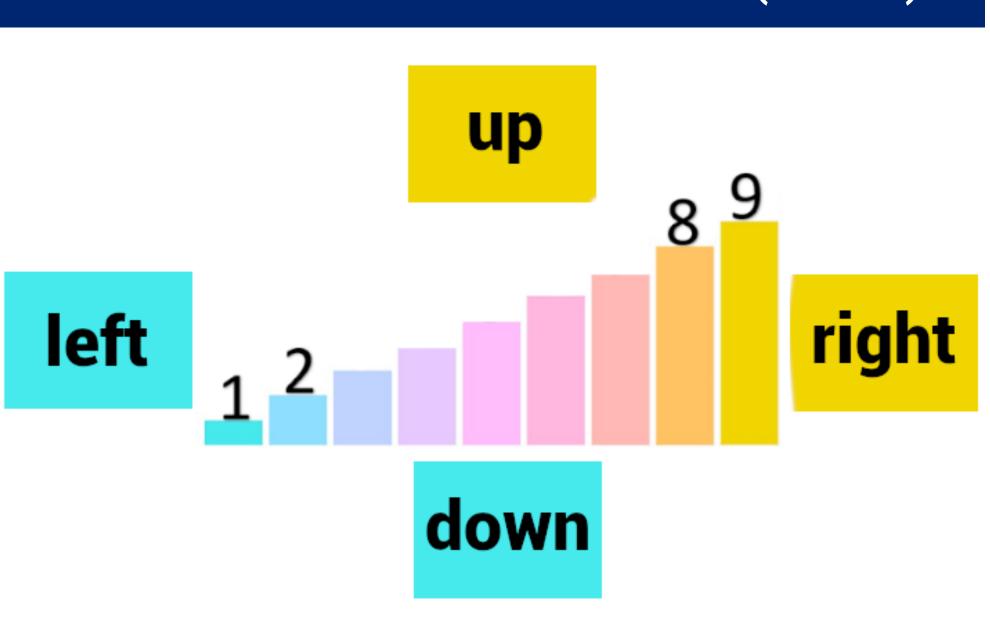


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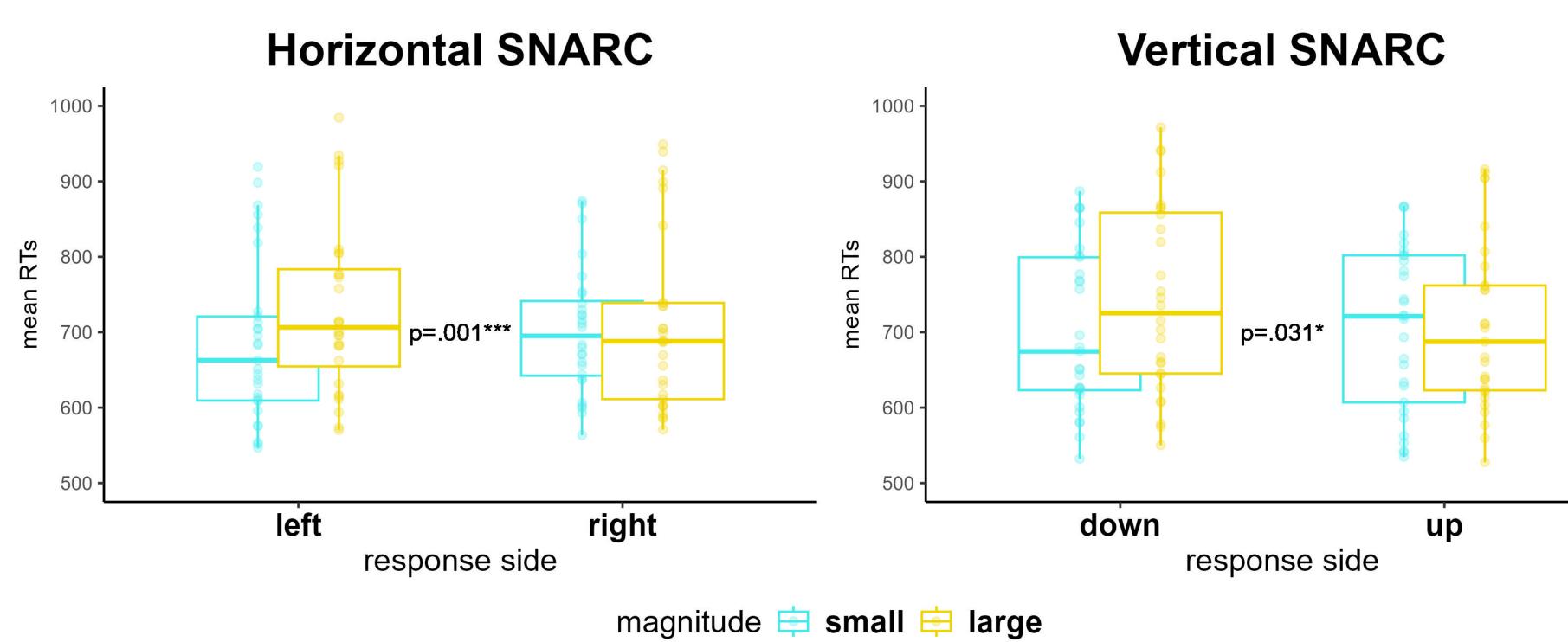
# MENTAL NUMBER LINE (MNL)



#### **COMPATIBILITY of magnitude and...**

- Response codes during number processing (SNARC effect)
- Motion during number generation (motion-numerical compatibility effect)

### REPLICATION OF SNARC EFFECT



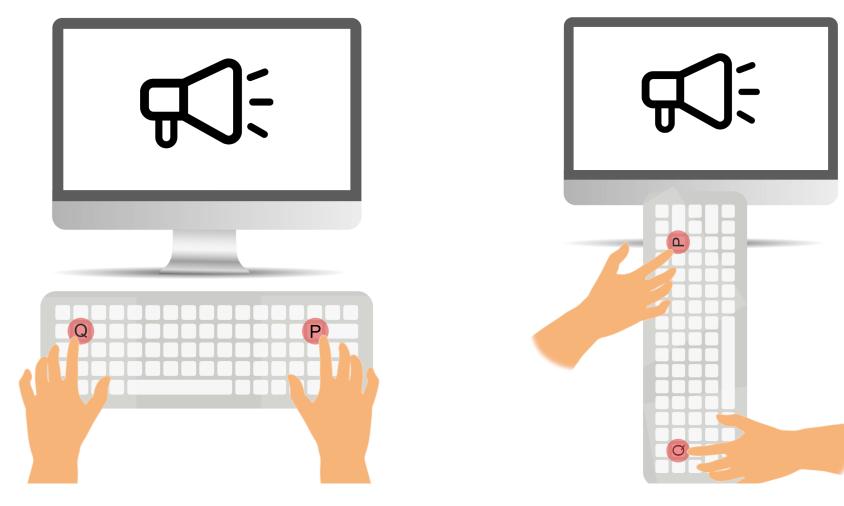
Participants respond faster when the response location is compatible with the magnitude's position on the MNL

## RESEARCH QUESTION

Does motion-numerical compatibility influence magnitude judgments?

# METHOD (n=30)

#### **SNARC** blocks

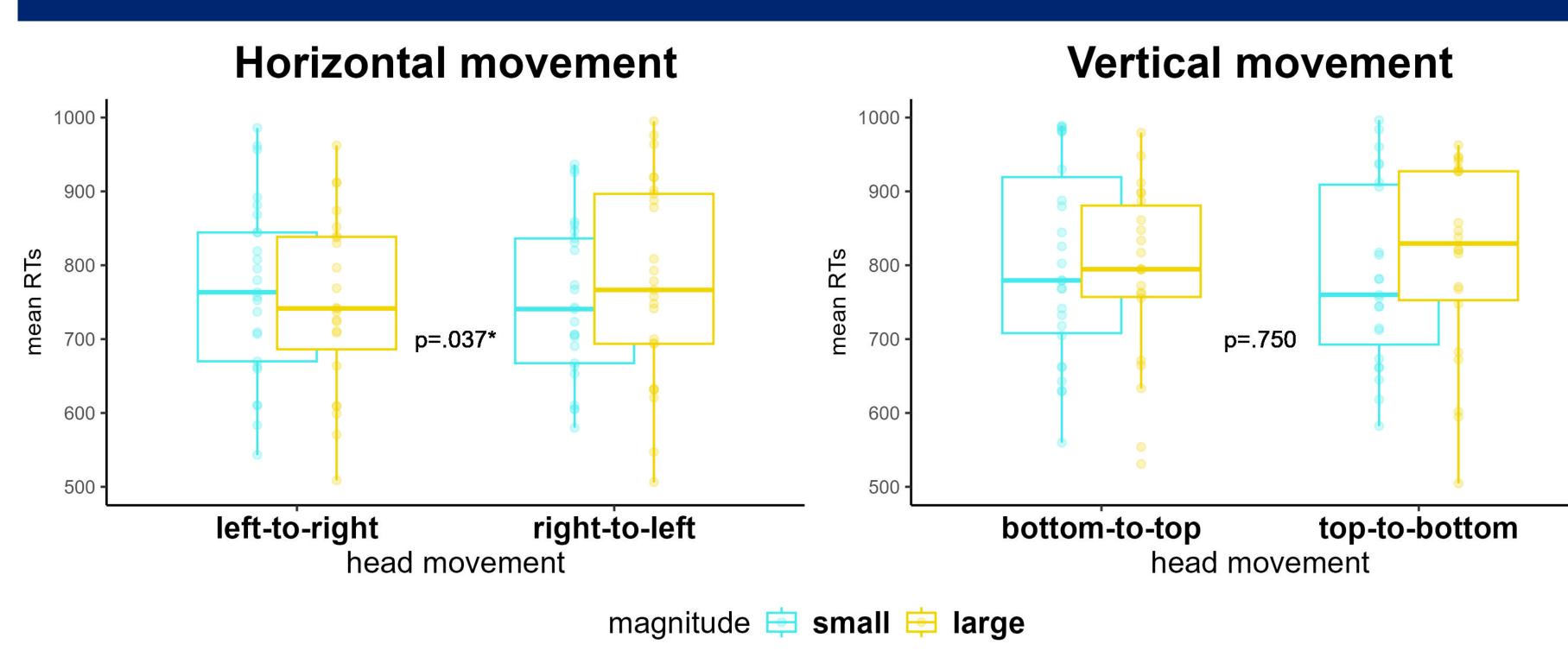


Horizontal keyboard

Vertical keyboard

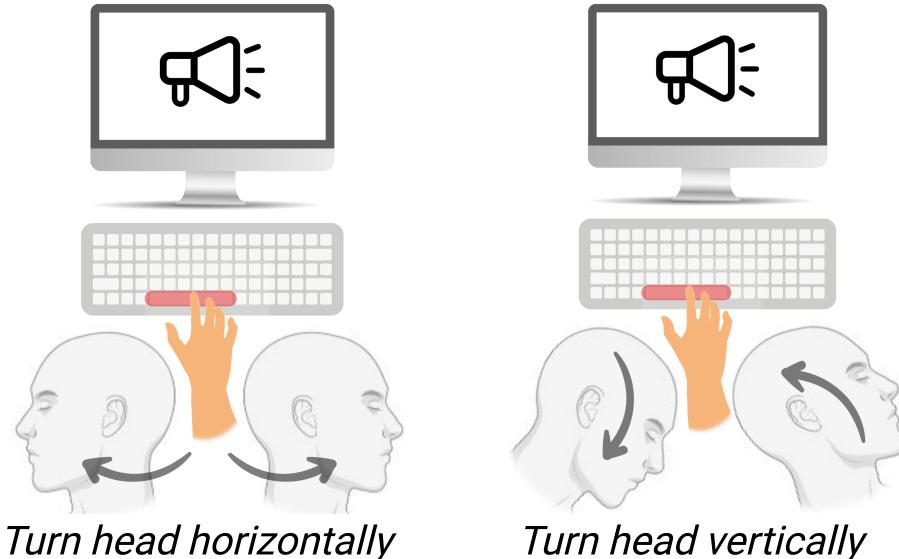
Press P/Q if (1, 2, 8, 9) is larger/smaller than 5

# MOTION COMPATIBILITY EFFECTS



To-be-performed motion speeds up magnitude judgments when endpoint is compatible with the magnitude's position on the MNL

#### **Head-movement blocks**



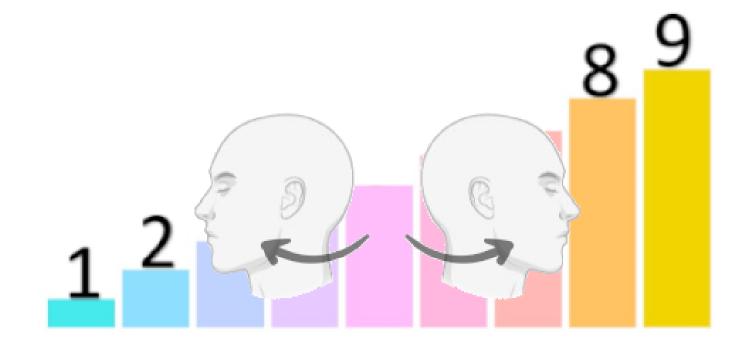
after each number

Turn head vertically after each number

#### **DISCUSSION**

- Replication of SNARC
- Novel evidence for motion-numerical compatibility effects in magnitude judgments (Cheng et al., 2015 Front Psychol; Shaki & Fischer, 2014, Exp Brain Res)
- To-be-performed > performed motion
- No evidence for VERTICAL effects (Setting? Lack of power? Lack of effect?)

#### CONCLUSION



Motion may support magnitude judgments by inducing attentional shifts toward response-relevant regions of the MNL

# CONTACT

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